



## **Vacaville High School football team routs Berkeley, 42-0**

It took less than three minutes for Vacaville High School's football team to get all the points it would need on Friday night.

Damonte Moore scored on a 52-yard run on his only carry of the night, and the Bulldog defense turned in another impressive effort in a 42-0 shutout at Berkeley.

The Bulldogs finished nonleague play at 4-1 with their fourth win in a row. Vacaville opens Monticello Empire League play next week at home against Rodriguez.

The score remained 7-0 for the balance of the first half, but Vacaville added a pair of touchdown runs by Johnathan Burke just before the intermission to take a commanding 21-0 lead.

Burke scored on a 6-yard run for a 14-0 lead, then added a 1-yard plunge with just 21 seconds left in the first half.

"He had a really solid game on both sides of the ball," Vacaville head coach Mike Papadopoulos said. "He got in a back rotation, and did very well for us."

The Bulldogs turned the game into a blowout with three more TDs in the third quarter.

Chad Hekking hit Burke with a 19-yard scoring strike. Kane Cunningham added a 1-yard TD run, and Wyatt Faulkner scored from 15 yards out.

Sam Patel added all six extra points.

Vacaville finished with 297 yards of total offense to just 88 for Berkeley, which dropped to 0-5.

Mykal Walker and Cunningham led a balanced ground game with 59 yards apiece. Moore added 52, and Cassius Reynolds and Burke chipped in 25 yards each.

Hekking threw just eight passes, completing three for 53 yards.

On defense, Walker led the way with six total tackles. Isiah Edwards, Malyk Walker, Dulon Stevens and Cunningham chipped in three apiece.

Amauri Johnson intercepted a pass, and Faulkner and Malyk Walker both recovered fumbles.

"All in all, we were pleased," Papadopoulos said. "After the early score, we had some problems, and we had to work on some things, but after we got that straightened out, the rest of the night went pretty well. Defensively, we had another pretty solid game."